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Pryor

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(54) **CAMERA BASED SENSING IN HANDHELD, MOBILE, GAMING, OR OTHER DEVICES**

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Related U.S. Application Data

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G06K 9/00 (2006.01)

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(58) **Field of Classification Search** 382/276,
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See application file for complete search history.

(56) **References Cited**

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(57) **ABSTRACT**

Method and apparatus are disclosed to enable rapid TV camera and computer based sensing in many practical applications, including, but not limited to, handheld devices, cars, and video games. Several unique forms of social video games are disclosed.

16 Claims, 22 Drawing Sheets

