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Sano et al.

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(54) **GAME SYSTEM, GAME CONTROL METHOD, GAME DEVICE, AND COMPUTER-READABLE STORAGE MEDIUM**

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See application file for complete search history.

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(57) **ABSTRACT**

An exemplary embodiment sets the game background image with surface objects (bricks, coins, item closed box baffles, monsters, and the like) arranged therein in the middle of the tennis court within a virtual space for executing a tennis game containing the motion of hitting the tennis ball according to an operation by the player, and scrolls the surface objects arranged in the game background image. Then, there is provided an effect corresponding to the type of the surface object (benefit object, the hit map switching object, scoring object, or the like) arranged in a position of the game background image, where the tennis ball shot in response to a player-operation has reached.

24 Claims, 14 Drawing Sheets

