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controller, said graphic controller to use said command information in performing said command code.

37. The method of claim 8, wherein said scanning the template to generate tokens comprises performing a lexicographic analysis on the template to generate said tokens.

38. The method of claim 1, wherein the boot period is one of a BIOS boot-up period and a power-on reset period.

39. The computer program product of claim 12, wherein the boot period is one of a BIOS boot-up period and a power-on reset period.

40. The system of claim 23, wherein the boot period is one of a BIOS boot-up period and a power-on reset period.

41. A method to display information comprising:

retrieving, during a pre-boot period, a first value representative of a device parameter of a computer system device, where said first value is provided by a manufacturer of the computer system device;

detecting, during the pre-boot period, a second value representative of the device parameter, said second value being representative of an actual performance level of the computer system device;

retrieving a template corresponding to a graphic object from a storage, said template including a plurality of commands;

generating a graphic attribute based on one or more of said commands from the template, the graphic attribute characterizing the graphic object;

displaying said first and second values; and

generating an image from the graphic object according to the graphic attribute.

42. The method of claim 41, wherein the first device parameter is a parameter determined at the time of manufacture.

43. The method of claim 42, wherein the second device parameter is a parameter determined on the fly.

44. The method of claim 43, wherein the first and second device parameters are processor operator speeds.

45. The method of claim 41 wherein the graphic attribute includes one of a location of the graphic object, a position of display, a size, a zone, a graphic primitive set, an animation primitive set, and a sound set.

46. The method of claim 45, wherein the graphic object is one of a banner, a logo, an advertisement item, and a textual item.

47. The method of claim 45 further comprising:

initializing a graphic controller to set a display environment; and

writing the image to a display buffer associated with the graphic controller.

48. The method of claim 45, further comprising:

scanning the template to generate tokens; and parsing the tokens to generate the graphic attribute.

49. The method of claim 45, wherein generating the image comprises:

retrieving the graphic object from the storage based on the graphic attribute; and

transforming the graphic object to the image based on the graphic attribute.

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50. The method of claim 45 wherein the zone includes one of a graphic zone, a textual zone, and an animation zone.

51. A system comprising:

a processor; and

a memory coupled to the processor, the memory containing program code to display information, the program code, when executed by the processor, causing the processor to:

retrieve, during a pre-boot period, a first value representative of a device parameter of a computer system device, where said first value is provided by a manufacturer of the computer system device;

detect, during the pre-boot period, a second value representative of the device parameter, said second value being representative of an actual performance level of the computer system device;

retrieve a template corresponding to a graphic object from a storage, said template including a number of commands,

generate a graphic attribute based on one or more of said commands from the template, the graphic attribute characterizing the graphic object,

display said first and second values; and

generate an image from the graphic object according to the graphic attribute.

52. The system of claim 51, wherein the first device parameter is a parameter determined at the time of manufacture.

53. The system of claim 52, wherein the second device parameter is a parameter determined on the fly.

54. The system of claim 53, wherein the first and second device parameters are processor operator speeds.

55. The system of claim 51 wherein the graphic attribute includes one of a location of the graphic object, a position of display, a size, a zone, a graphic primitive set, an animation primitive set, and a sound set.

56. The system of claim 55, wherein the graphic object is one of a banner, a logo, an advertisement item, and a textual item.

57. The system of claim 55, wherein the program code further causes the processor to:

initialize a graphic controller to set a display environment; and

write the image to a display buffer associated with the graphic controller.

58. The system of claim 55, wherein the program code further causes the processor to:

scan the template to generate tokens; and

parse the tokens to generate the graphic attribute.

59. The system of claim 55, wherein the program code causes the processor to generate the image by:

retrieving the graphic object from the storage based on the graphic attribute; and

transforming the graphic object to the image based on the graphic attribute.

60. The method of claim 55 wherein the zone includes one of a graphic zone, a textual zone, and an animation zone.

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