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synchronizing the current version of the shared object with the client.

16. A system for synchronizing multiple accessed versions of a shared object, the system comprising:

a processor; and

a memory having computer executable instructions stored thereon, wherein the computer executable instructions are configured for:

receiving a selection of a shared object from a first computing device in a network to form an asynchronous server communication mode between the first computing device and the server, wherein the shared object includes a shared object hierarchy of shared object nodes that comprise the shared object, wherein the selection of the shared object causes generation of a first accessed version of the shared object on the first computing device, wherein the first accessed version includes a first accessed version hierarchy of first accessed version nodes that comprise the first accessed version;

identifying a unique location identifier of the shared object, wherein the unique location identifier of the shared object indicates a location of a stored manifest file;

based on the unique location identifier of the shared object, retrieving the manifest file from the stored location, wherein the manifest file includes network location identifiers that indicate the stored location of a second accessed version of the shared object within the network;

based on the obtained manifest file, automatically and seamlessly transitioning from the asynchronous server communication to a synchronous peer communication mode to form the synchronous peer communication mode with the network location of the second accessed version of the shared object within the network;

receiving a revision to the first accessed version of the shared object on the first computing device;

determining first accessed version nodes of the first accessed version hierarchy affected by the revision;

assigning a first revision identifier and a first revision time stamp to the determined first accessed version nodes affected by the revision;

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based on the manifest file that indicates the network location identifiers that indicate the stored location of the second accessed version of the shared object within the network, retrieving second accessed version nodes affected by a second revision, wherein the second accessed version nodes include a second revision identifier and a second revision time stamp;

based on the retrieved second accessed version nodes affected by the second revision, comparing the first revision identifier and the first revision time stamp to the second revision identifier and the second revision timestamp;

when a conflict does not occur based on the comparison, synchronizing the stored object, the first accessed version and the second accessed version to include the first and second revisions, and

updating the shared object nodes of the shared object hierarchy with the each of the revision identifiers and each of the revision time stamps;

when a conflict does occur based on the comparison, performing conflict resolution,

synchronizing the stored object, the first accessed version and the second accessed version to include revisions of the conflict resolution, and

updating the shared object nodes of the shared object hierarchy with a revision identifier and a revision time stamp of the conflict resolution.

17. The system of claim 16, wherein the manifest file includes a peer-group identifier and the second accessed version of the shared object is indicated by the peer-group identifier.

18. The system of claim 16, wherein performing conflict resolution includes displaying a master page that includes the shared object with each revision from the first accessed version and each revision of the second accessed version, wherein the master page is sorted by user.

19. The system of claim 18, wherein the displayed master page includes options for rejecting revisions.

20. The system of claim 18, wherein the master page includes a highlighted portion of the shared object that corresponds with each revision.

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