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general, voice activation technology can be employed to cause the device 100 to perform any function that the device 100 can otherwise perform.

The display 106 can have a display border 115, as shown, that can include a microphone 121, a speaker 123, and a digital imager 125. The imager 125 can be a thin film device integrated into the display screen 110. For example, each pixel 109 (or some subset of pixels) could have a sensing element to receive light within its field of view. Alternatively, through the use of large area imaging technologies, the display screen 110 can, as a whole, be a combined video transmitted/receiver. In another embodiment of the invention, the imager 125 is separate from the display screen 110. For example, the imager 125 can be embedded into or attached onto the display border 115 or the device housing 102. In a preferred embodiment, the imager 125 is a thin film device that is thin enough and flexible enough so that the collapsible nature of the display 106 is unaffected. The imager can produce digital data corresponding to still photos or video. The digital data can be stored to memory (either to fixed memory in the housing 102 or to a removable memory card), and retrieved for later display. In this context, the device 100 can act like a digital camera or video camera.

The display 106 can include a speaker 123, if desired, so that a stereo effect can be achieved. When the display 106 is collapsed, the speaker 108 on the housing 102 provides output audio. When the display 106 is extended, however, the speaker 123 on the display 106 is automatically activated. As with the video imager, it is preferred that the speaker 123 is a thin film speaker that is thin enough and flexible enough so that the collapsible nature of the display 106 is unaffected.

Preferably, the display system 106 includes a touch responsive screen 110. In a touch responsive screen, components can be added into the screen itself, or overlaid on top of the screen 110, so that the device 100 can detect the presence and position of any touch input. For example, the user can use such a touch responsive screen, in conjunction with a stylus (or the user's finger) to write on the screen. The screen detects the touch of the stylus, and displays a contrasting color (or grayscale) where the stylus has met the screen. Additionally, the display system 106 can detect the writing and convey to the processor 103 coordinate data that corresponds to the pixels that have been "touched." The processor can then cause the coordinate data to be transmitted to a far-end communications device. The far-end device can then process the received coordinate data, and display the same writing on its screen as that displayed on the user's screen. Thus, a user of a communications device according to the invention can transmit written information from his device to a far-end device.

A touch responsive screen also enables the display system 106 to detect and process user entered touch commands. This information can be used, for example, to activate switches displayed on the screen 110, or to highlight specific points on the display 106 (for example, as a zoom reference point).

FIG. 4 depicts a preferred embodiment of a display communications device 100 according to the invention having a touch responsive display 106 with a telephone keypad 132. The user can use the telephone keypad 132 on the display 106 just as one would use the telephone keypad buttons of an ordinary telephone. The display system 106 detects the user's touch, determines which portion of the screen the user has touched, and communicates to the processor 103 a representation that indicates that the user has touched that portion of the screen. For example, each

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pixel can be assigned a coordinate representation (in the x-y plane, for example). When the user touches the display screen, the display system detects that certain pixels have been touched, and relays the corresponding coordinates to the processor. The processor 103 processes the touch commands according to which portion(s) of the screen the user has touched. For example, if the screen is currently displaying telephone keypad buttons, the processor can be programmed to initiate a telephone call to the "touched" telephone number.

Similarly, FIG. 5 depicts a preferred embodiment of a display communications device 100 according to the invention having a touch responsive display 106 with a keyboard 134, such as one might find on a personal digital assistant or pager for example. The user can use the screen 110 as a keyboard for accessing the Internet, communicating via email, paging, etc. Again, the display system 106 detects the user's touch, determines which portion of the screen the user has touched, and communicates to the processor 103 a representation that indicates that the user has touched that portion of the screen. The processor 103 processes the touch commands according to which portion(s) of the screen the user has touched.

FIG. 6 depicts a preferred embodiment of a display communications device 100 according to the invention having a display screen 110 that is capable of displaying an entire Web page. Preferably, the display screen 110 provides full color display and is sized and shaped to display a Web page in a visually appealing format.

Preferably, the display system 106 can display multiple images on the display screen 110. That is, the display system 106 can provide split screen displays, such as those that might be downloaded from a web site, or can provide multiple active areas at the same time. For example, the display screen 110 can include a first sub-display (or window) that displays web pages as the user downloads them from the internet, and a second sub-display (or window) that displays the user's email at the same time. The user can move from window to window to interact alternatively with the internet or his email. Thus, a display communications device 100 according to the invention can be used to perform multiple functions concurrently.

Preferably, the display system 106 is self-configurable. For example, a sub-display might be made up of a 4x4 array of bistable pixels. Bistable pixels stay in their current state until told to change. Optionally, the bistable pixels can include organic photodetectors. In one configuration, the sub-display might change grayscale by changing the number of the 16 pixels that are on (or off) at a given time. The display can reconfigure itself as a matter of grayscale versus resolution based on to the needs of the image to be displayed. That is, the sub-display can reconfigure itself, based on whether a more precise grayscale or more resolution is desired for the current display. For example, for a particular image, four gray levels might be adequate but more resolution is desirable. In such an application, the 4x4 sub-display could reconfigure itself as four 2x2 sub-displays, each having four gray levels. Similarly, four 4x4 sub-displays could work together to form an 8x8 display having less resolution, but 64 gray levels.

In one embodiment of a bistable display, each pixel operates in a binary mode, that is, each pixel is either on or off. Gray scale can be achieved by defining each pixel as a series of sub-pixels (for example, 4, 8, 16, or 64). Gray scale can then be implemented by turning on or off the appropriate number of sub-pixels. Thus, the display can be used at