embodiment without departing from the principles and spirit of the invention, the scope of which is defined in the claims and their equivalents.

Although a few embodiments of the present invention have been shown and described, it would be appreciated by those skilled in the art that changes may be made in this embodiment without departing from the principles and spirit of the invention, the scope of which is defined in the claims and their equivalents.

What is claimed is:

1. A computer system, comprising:

a display:

a touch pad provided as a panel separated from the display and having a plurality of key areas to generate a key signal according to a touch input, the key signal corresponding to one of the key areas;

a storing unit to store a relation table relating each of a plurality of character values to a corresponding one of the plurality of key areas; and

a controller to read, from the storing unit, the character value corresponding to a key area corresponding to the key signal generated in the touch pad and to display the character value on the display, and if successive key signals are generated with respect to the plurality of key areas, to sequentially convert the successive key signals into the corresponding successive character values and to display each of the successive character values on the display by replacing a previously displayed character value with the character value to be displayed.

2. The computer system according to claim **1**, wherein the controller comprises a driver to convert the key signal generated from the touch pad into the character value corresponding to the key signal corresponding to the key area, and an application to process the character value and to display the character value on the display.

3. The computer system according to claim **1**, wherein, when the key signal disappears, the controller displays the character value corresponding to the key area in which the key signal disappeared.

4. The computer system according to claim **1**, further comprising:

a user selecting unit to set the character values corresponding to the key areas;

wherein the controller stores in the storing unit the character values set by the user selecting unit.

5. The computer system of claim **1**, wherein the touch pad is not a display.

6. The computer system of claim **1**, wherein the successive key signals form a continuous stream of key signals.

7. A control method of a computer system having a display and a touch pad provided as a panel separated from the display, comprising:

determining whether a key signal is generated in the touch pad separated from the display;

displaying a character value on the display corresponding to the key area displayed on the touch pad in which the key signal was generated;

determining whether successive key signals were generated;

converting each of the successive key signals into the character value corresponding to the key signal corresponding to the key area if successive key signals were generated; and

displaying the character values corresponding to the successive key areas if successive key signals were generated.

8. The control method of the computer system according to **7**, further comprising displaying the character value corresponding to the key area in which the key signal disappeared if the key signal disappeared.

9. The control method of the computer system according to claim **7**, further comprising storing the character value corresponding to the key area.

10. The control method of the computer system according to claim **9**, wherein storing the character value comprises setting the character values corresponding to the key areas and storing the set character values.

11. The method of claim **7**, wherein the successive key signals form a continuous stream of key signals.

12. A computer system comprising:

a display:

a touch pad provided as a panel separated for the display and generating a stream of key signals, each key signal corresponding to a touch input on an area of the touch pad; and

a controller to receive the stream of key signals from the touch pad, to convert the stream of key signals into a corresponding stream of character values, and to display each character value in the stream of character values on the display, wherein the controller controls the display to replace a prior character value in the stream of character values with a successor character value in the stream of character values.

13. The computer system of claim **12**, further comprising a storage unit to store a relation table relating each of the key signals to the corresponding character values.

14. The computer system of claim **12**, wherein the controller displays a final character value in the stream of character values without replacing the final character value with another character value.

15. The computer system of claim **12**, wherein the controller further comprises a driver to convert the stream of key signals into the corresponding stream of character values.

16. The computer system of claim **12**, wherein the controller further comprises an application to display the character values on the display.

17. The computer system of claim **12**, wherein the touch pad is not a display.

18. The computer system of claim **12**, wherein the stream of key signals is a continuous stream of key signals.

19. A method comprising:

receiving a stream of key signals from a touch pad provided as a panel separated from a display, the key siunals corresponding to a user's movement of an input device across a plurality of key areas on the touch pad;

determining a final key value in the stream of key values corresponding to the last key area touched by the user; and

displaying a character value on the display corresponding to the final key value.

20. The method of claim **19**, further comprising moving a cursor to a next position after displaying the character value.

21. The method of claim **19**, further comprising:

displaying a character value corresponding to a key signal in the stream of key signals; and

replacing the character value displayed with a next character value corresponding to a next key signal in the stream of key signals.

22. The method of claim **19**, further comprising:

setting a correspondence between key signals and character values; and

storing the correspondence as a relation table in a storage unit.

23. The method of claim **19**, wherein the stream of key signals is a continuous stream of key signals.

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