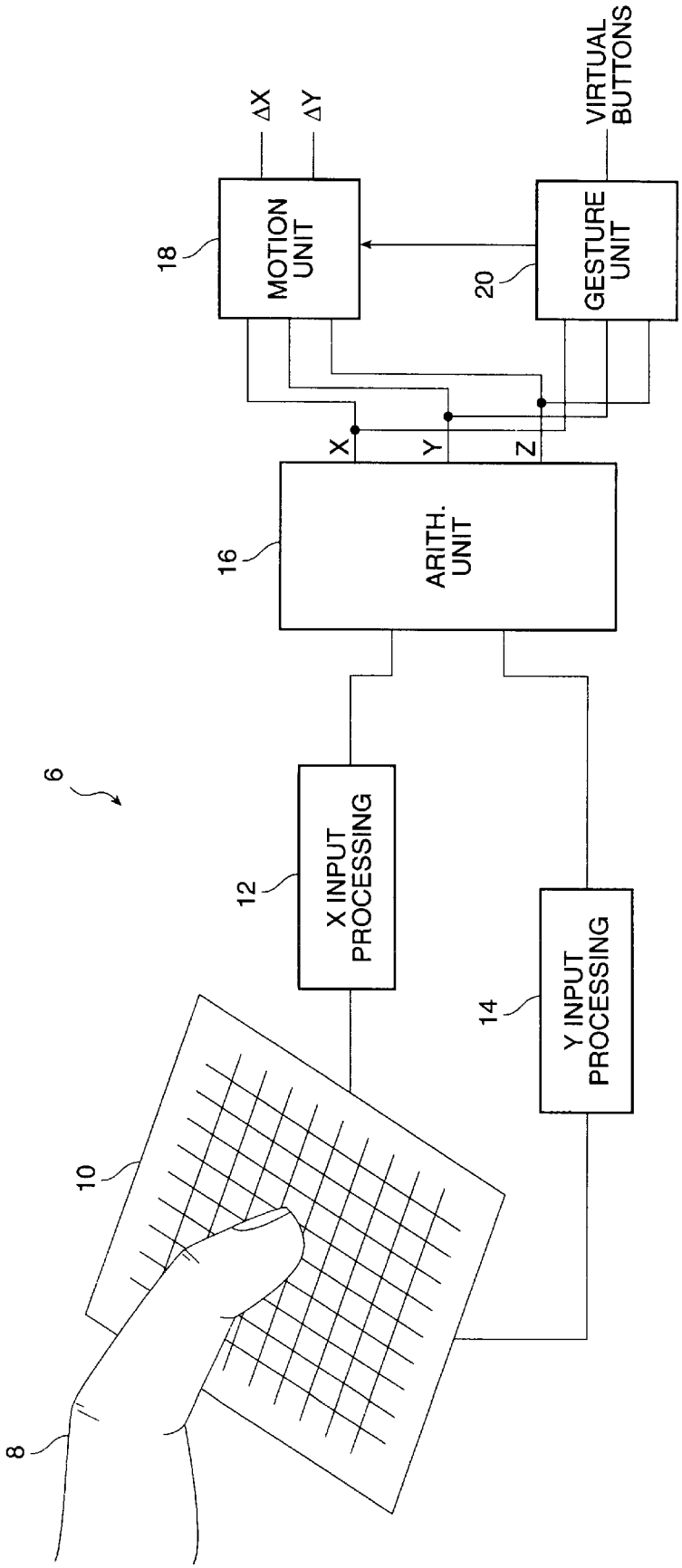
6
8
10
12
X INPUT PROCESSING
14
Y INPUT PROCESSING
16
ARITH. UNIT
X
Y
Z
18
MOTION UNIT
ΔX
ΔY
20
GESTURE UNIT
VIRTUAL BUTTONS

FIG. 1