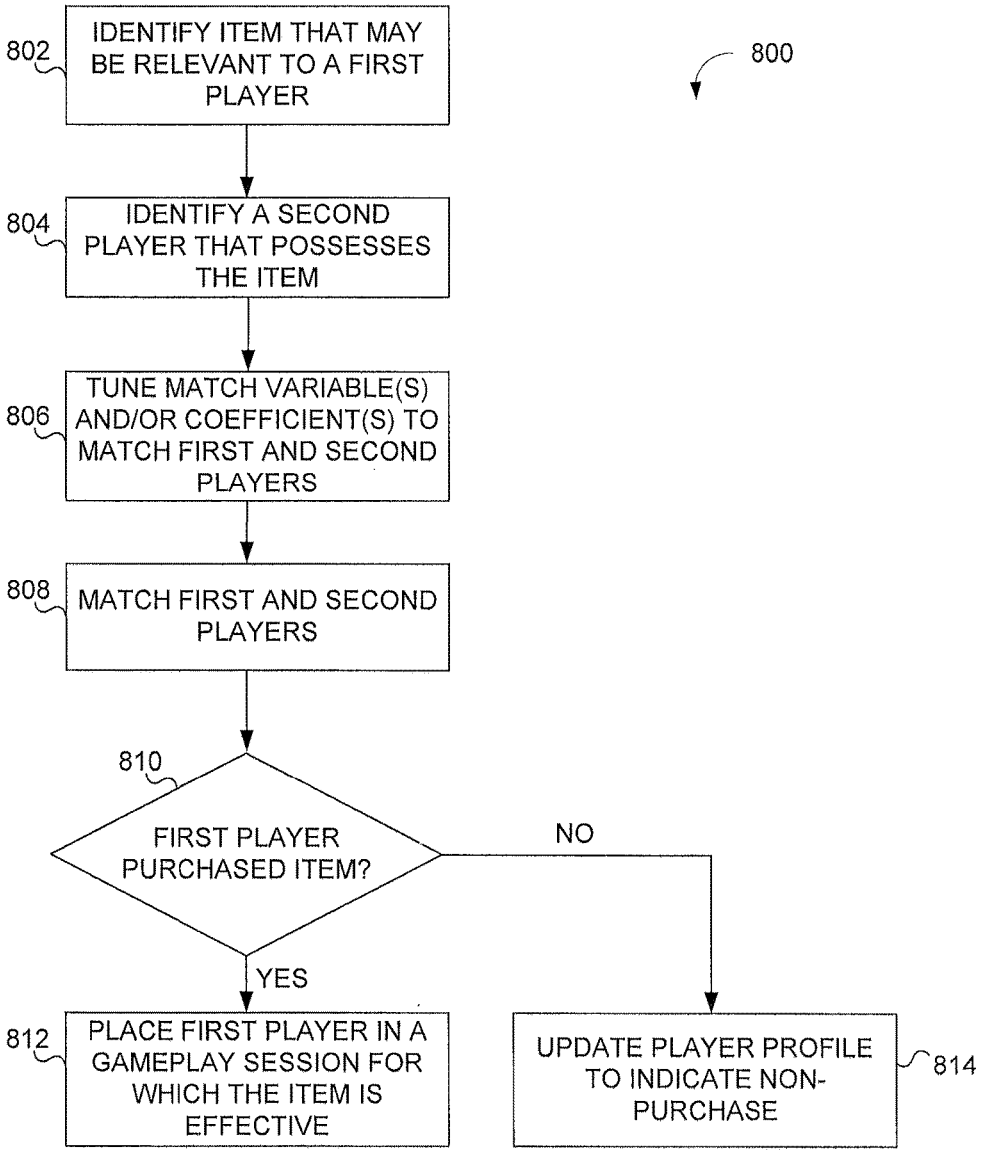
800
802
IDENTIFY ITEM THAT MAY BE RELEVANT TO A FIRST PLAYER
804
IDENTIFY A SECOND PLAYER THAT POSSESSES THE ITEM
806
TUNE MATCH VARIABLE(S) AND/OR COEFFICIENT(S) TO MATCH FIRST AND SECOND PLAYERS
808
MATCH FIRST AND SECOND PLAYERS
810
FIRST PLAYER PURCHASED ITEM?
NO
YES
812
PLACE FIRST PLAYER IN A GAMEPLAY SESSION FOR WHICH THE ITEM IS EFFECTIVE
UPDATE PLAYER PROFILE TO INDICATE NON-PURCHASE
814

FIG. 8