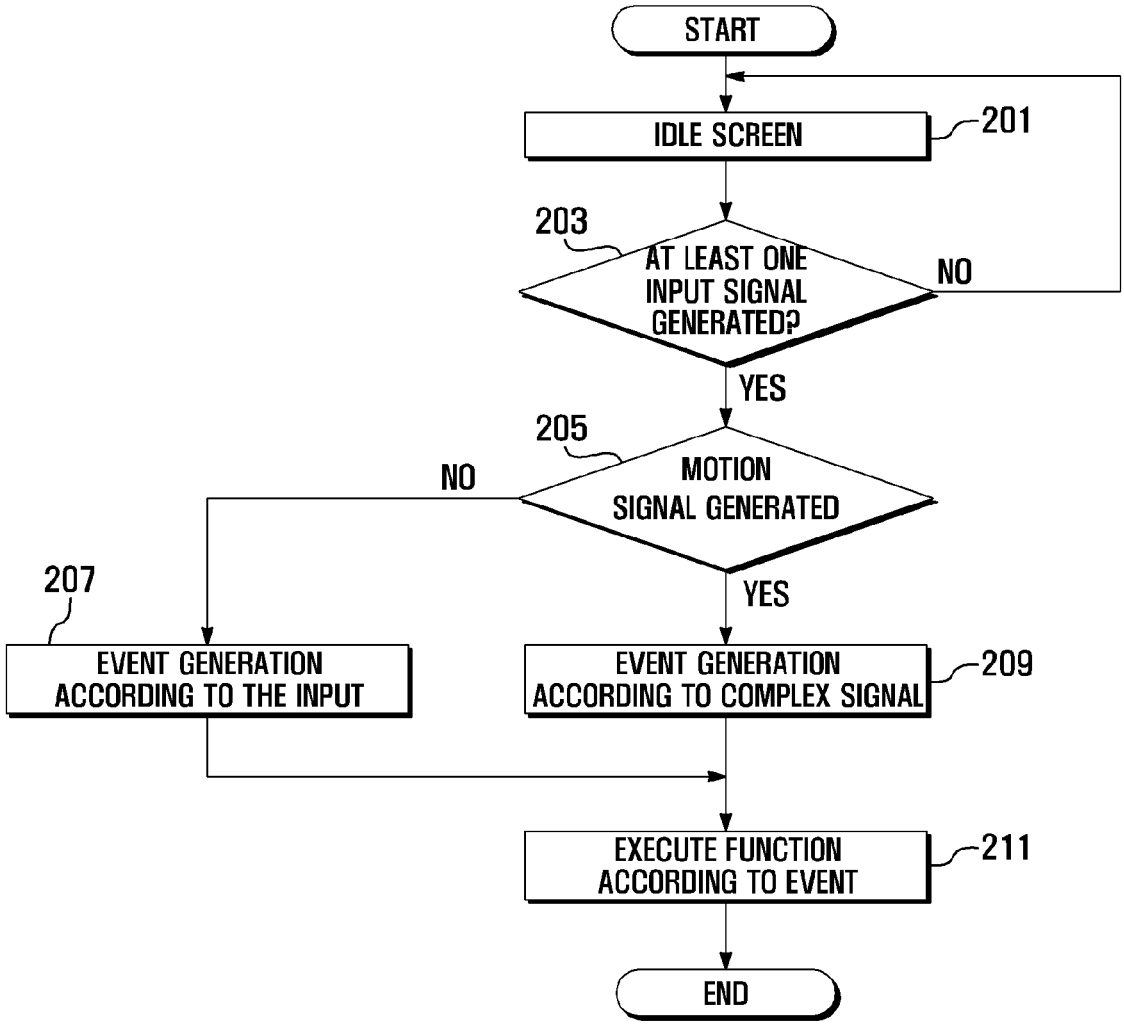
FIG . 8


START
IDLE SCREEN
201
203
AT LEAST ONE INPUT SIGNAL GENERATED?
NO
YES
205
MOTION SIGNAL GENERATED
NO
YES
207
EVENT GENERATION ACCORDING TO THE INPUT
EVENT GENERATION ACCORDING TO COMPLEX SIGNAL
209
EXECUTE FUNCTION ACCORDING TO EVENT
211
END